



Art Progression at St Gregory's



Autumn Term	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Unit / Theme	Drawing & Mark Making	Drawing & Painting	Drawing: Form & Texture	Drawing: Symmetry & Pattern	Drawing: Perspective & Proportion	Drawing: Composition & Viewpoint
Project & Focus	Project: Create drawings using a range of marks and tools Focus: Exploring lines, shapes and control	Project: Create an observational drawing using materials and colour Focus: Developing accuracy and detail	Project: Develop textured drawings inspired by artists Focus: Using shading and texture to create form	Project: Create patterned designs inspired by artists and cultures Focus: Using repetition, symmetry and precision	Project: Produce drawings showing perspective and proportion Focus: Creating depth and realism	Project: Create ambitious compositions from different viewpoints Focus: Refining technique and personal style
Objective 1	Explore a variety of drawing tools and marks	Draw from observation using increasing control	Use shading to show light and shadow	Use pattern and symmetry deliberately	Use perspective to suggest depth	Use perspective and composition intentionally
Objective 2	Experiment with lines and shapes	Select appropriate drawing materials	Use texture to add detail	Develop repeating and interlocking patterns	Apply accurate proportion	Refine proportion and scale
Objective 3	Use drawings to express ideas	Add detail to improve accuracy	Explore artist influences	Plan and develop design ideas	Record ideas through sketches	Develop ideas through sketchbooks
Objective 4	Talk about their own artwork	Describe choices made	Evaluate techniques used	Evaluate effectiveness of patterns	Evaluate realism and accuracy	Evaluate and refine work independently
Objective 5	Share ideas using simple language	Improve work based on feedback	Modify work to improve outcome	Improve work through reflection	Adjust work for greater impact	Present a resolved final piece



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Spring Term

Spring Term	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Unit / Theme	Painting: Colour & Mood	Painting: Colour Mixing	Painting: Layering & Tone	Painting: Composition	Painting: Meaning & Emotion	Painting: Style & Expression
Project & Focus	<p>Project: Paint images inspired by feelings and experiences</p> <p>Focus: Exploring colour and emotion</p>	<p>Project: Create paintings using mixed colours</p> <p>Focus: Understanding colour relationships</p>	<p>Project: Create layered paintings inspired by artists</p> <p>Focus: Using tone and colour for effect</p>	<p>Project: Plan and paint a composed image</p> <p>Focus: Arranging elements thoughtfully</p>	<p>Project: Create expressive paintings with meaning</p> <p>Focus: Using colour symbolically</p>	<p>Project: Develop a personal painting style</p> <p>Focus: Artistic intent and expression</p>
Objective 1	Use primary colours in painting	Mix secondary colours	Use tone to create depth	Plan composition before painting	Use colour to represent meaning	Use painting to express ideas
Objective 2	Explore brush control	Experiment with colour mixing	Layer paint deliberately	Combine foreground and background	Use contrast and mood	Select techniques independently
Objective 3	Create images from imagination	Paint from observation	Explore artist techniques	Use colour for effect	Develop personal ideas	Adapt techniques creatively
Objective 4	Describe painted work	Talk about preferences	Evaluate finished work	Evaluate composition	Evaluate emotional impact	Critically evaluate artwork
Objective 5	Make changes to improve	Improve control and accuracy	Modify work thoughtfully	Refine final outcome	Refine meaning and impact	Present independent outcomes



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Summer Term

Summer Term	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Unit / Theme	Sculpture & 3D	Sculpture & Materials	Printmaking: Pattern	Sculpture: Structure	Printmaking: Design	Sculpture: Construction
Project & Focus	Project: Create simple 3D forms Focus: Exploring shape and materials	Project: Create sculptures using different materials Focus: Making choices and joining	Project: Make repeated prints Focus: Pattern and texture	Project: Build sculptures using structure Focus: Stability and form	Project: Design and produce detailed prints Focus: Precision and repeatability	Project: Create a large-scale sculpture Focus: Planning and refinement
Objective 1	Manipulate materials to create forms	Join materials securely	Create a repeating pattern	Build stable forms	Produce controlled prints	Plan complex structures
Objective 2	Explore different materials	Explore texture and shape	Experiment with printing tools	Test and improve strength	Refine printing techniques	Select appropriate materials
Objective 3	Create simple sculptures	Develop ideas for 3D work	Develop designs through sketches	Plan construction process	Plan print design	Adapt designs during making
Objective 4	Talk about finished sculptures	Evaluate construction	Evaluate pattern effectiveness	Evaluate structure and form	Evaluate clarity of prints	Evaluate final construction
Objective 5	Share ideas verbally	Improve work after reflection	Improve print quality	Refine structural outcomes	Improve consistency	Present a resolved final outcome



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End of Key Stage Expectations

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Aims

The national curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

End of Key Stage 1	End of Key Stage 2
Pupils should be taught: <ul style="list-style-type: none"> • to use a range of materials creatively to design and make products • to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination • to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space • about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Pupils should be taught: <ul style="list-style-type: none"> • to create sketch books to record their observations and use them to review and revisit ideas • to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] • about great artists, architects and designers in history.